**„The Great Jitters: PUDDING PANIC“: award-winning iOS game about a jelly in a haunted house now available for Mac!**

**BERLIN --  September 21st, 2011. Poor protagonist J. Jitters has no chance to relax: Indie game developer kunst-stoff from Berlin now releases the Mac version of their quirky action puzzle game on the Mac App Store. The critically acclaimed iOS version won the Pocketgamer Gold Award and the red dot design award. The game received excellent reviews and was on position 1 of the iPhone quality index as well as among the top 2011 games on metacritic.com.**

In the Mac version of „The Great Jitters: PUDDING PANIC”,players also test their courage in 48 suspenseful levels and dive into four *“beautiful 3D worlds”* (appgefahren.de). The player leads an anxious blob of pudding through a spooky haunted house. The pudding has to find the way to the exit and evade scary monsters waiting in the dark. The only chance of survival is to scare the monsters back before the pudding quivers, shivers and faints from fear. The player fights evil witches, scary skeletons and rusty knights with an arsenal of weapons and traps…

Variations in game play -- including puzzle-solving, playing against the clock, unraveling labyrinths and winning treacherous races -- promise to keep the game fresh and inspiring throughout the whole ride and for players of any level.

The quirky game was released for the iPhone/iPad/iPod touch on the App Store in June 2011 and for PC in August 2011 on [Little Indie](http://www.littleindie.net).

The ambitious kunst-stoff team currently develops the next games of the „The Great Jitters“ series:   
a Racing Edition for iPhone/iPad and the diverting and competitive version for Facebook (Browser).

The Mac game costs 9,99 € (11,99 $) on the [Mac App Store](http://itunes.apple.com/de/app/the-great-jitters-pudding/id457890784?mt=12).

***kunst-stoff*** *is an independent game developer and producer based in Berlin, Germany. The company and was officially founded in 2008. In the meantime, kunst-stoff has grown into an award-winning game developer, receiving the honor of the German Developer Award in the category “Best Children’s Game 2010″ for its debut Nintendo DS game “Galaxy Racers”, published by Ubisoft in 2010. kunst-stoff also produces interactive exhibits for clients in the industrial and cultural fields and is active in the development of new technology. “The Great Jitters: PUDDING PANIC” is kunst-stoff’s first self-published game series.*

**ONLINE/SOCIAL MEDIA**

[www.kunst-stoff.de](http://www.kunst-stoff.de)   
[www.TheGreatJitters.com](http://www.thegreatjitters.com/)  
**Facebook**: [www.facebook.com/PuddingPanic](http://www.facebook.com/PuddingPanic)   
**Twitter:** <http://twitter.com/#!/PuddingPanic>

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**Selected PRESS QUOTES from reviews for iPhone/iPad:**

*“This game is a must-play with incredible graphics, gameplay, Game Center support, and many enjoyable levels… Be prepared for a frighteningly fun ride!”*  
5 of 5 stars --- appadvice.com

*“If you're looking for a puzzle game that's fun, fast, and original, you'll eat up Pudding Panic. Its premise alone is a winner!”*   
4 of 4 stars --- slidetoplay.com

*“A stunning piece of art… a spectacular look and feel… unique gameplay…for this low price Pudding Panic is a great buy!”*   
4,5 of 5 stars --- appsafari.com

“*A very original game with fantastic graphics and an adorable main character. ... a really interesting take on the puzzle of maze genre and with wonderfully spooky and amusing music and sound effects... ... this really is a charming game to play.”*  
--- iPad App Café

*“Pudding Panic seems to have created a genre that has never been seen before on the App Store… A pat on the back for whoever came up with such a crazy and outlandish idea!”*  
9 of 10 stars --- AppGamer

*“Super fun to play! … This game is sure to have something to make you smile!”*   
4,5 of 5 stars --- 148apps.com

*“Pudding Panic ist bei Weitem das Beste.”*   
--- appsjp.com

**MEDIA / ONLINE / Promo Codes**

**Official Website**: [www.TheGreatJitters.com](http://www.TheGreatJitters.com): Information, trailer etc. about the whole game series

**Presskit:** Download [here](http://www.thegreatjitters.com/press/English_Presskit.zip)

[www.TheGreatJitters.com/jobsinthegameindustry](http://www.TheGreatJitters.com/jobsinthegameindustry): teaser videos starring J. Jitters!

[www.kunst-stoff.de](http://www.kunst-stoff.de): Information about the developer

**Facebook**: [www.facebook.com/PuddingPanic](http://www.facebook.com/PuddingPanic)

**Twitter**: <http://twitter.com/#!/PuddingPanic>

**The Mac version is available on the** [**Mac App Store**](http://itunes.apple.com/de/app/the-great-jitters-pudding/id457890784?mt=12) **for 9,99 € / 11,99 $.**

**The** [**PC version**](http://www.littleindie.net/jade.php?showpage=puddingpanic&language=en) **you can find on the indie game platform “Little Indie” at** [**littleindie.net**](http://www.littleindie.net/jade.php?showpage=puddingpanic&language=en) **for 6,95 € / 9,99 $.**

**PROMO CODES** for review purposes: Please send an e-mail to [ann-kristin.sterba@kunst-stoff.de](mailto:ann-kristin.sterba@kunst-stoff.de) with your name and your website, media or company and we will send you a promo code for downloading the game for free.