**„The Great Jitters: PUDDING PANIC“:**

**Award-winning game to be succeeded by spin-offs for iOS and Browsers**

**BERLIN --  17. August 2011. Indie developer kunst-stoff continues the success of their action puzzle game with the former title “Pudding Panic“: The critically highly acclaimed game about an anxious jelly in a haunted house will be succeeded by a racing edition for iPhone and iPad and a Browser version in autumn 2011. The new title “The Great Jitters: Pudding Panic” underlines the game’s affiliation to the series, which will also star the original game’s courageous hero J. Jitters.**

„It showed that with the green jelly, we’ve obviously developed a very popular character,“ says Patrick Rau, founder and creative director of developer kunst-stoff. „Our community loves J. Jitters. One of our fans, a young lady from Mexico, even proposed marriage to him! So we decided to continue J. Jitters’ success with a super-casual racing game and a version for browsers.“

**“The Great Jitters: Pudding Panic”**, which was called “*a stunning piece of art*” (appsafari.com), “*a puzzler without comparison on iPhone*” (pocketgamer.co.uk) or “*one of the best iOS games of its genr*e” (maclife.com), was released for the iPhone/iPad/iPod touch in June and for PC in August 2011. The game won the international red dot design award as well as the Pocketgamer Gold Award, and received excellent reviews. The game was on position 1 of the iPhone quality index as well as among the 5 top iPhone games on metacritic.com.

**In the quirky action puzzler,** players test their courage in 48 suspenseful levels and dive into four *“beautiful 3D worlds”* (appgefahren.de). The player leads an anxious blob of pudding through a spooky haunted house. The pudding has to find the way to the exit and evade scary monsters waiting in the dark. The only chance of survival is to scare the monsters back before the pudding quivers, shivers and faints from fear: The player fights evil witches, scary skeletons and rusty knights with an arsenal of freakish weapons and traps…

Many variations in game play -- including puzzle-solving, playing against the clock, unraveling labyrinths and winning treacherous races -- keep the game fresh and inspiring throughout the whole ride and for players of any level.

People who want to gain an insight into the personal life of game actor J. Jitters, should watch the hilarious videos “Jobs in the game industry” on <http://www.TheGreatJitters.com>, which uncover the shocking working conditions in the video game industry. Some people say that in every video, a popular casual game is satirized… Watch out!

“The Great Jitters: Pudding Panic” has recently been localized into 7 more languages. The game is now available in English, Spanish, Japanese, Chinese, German, French, Italian and Dutch.

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**Press Quotes:**

*“This game is a must-play with incredible graphics, gameplay, Game Center support, and many enjoyable levels… Be prepared for a frighteningly fun ride!”* – 5 of 5 stars --- [appadvice.com](http://appadvice.com/appnn/2011/06/quickadvice-puddingpanic)

*“Pudding Panic is a charming and well crafted action/puzzler with lots of attention to detail, making it one of the best iOS games of its genre!”* --- 4,5 of 5 stars --- [maclife.com](http://www.maclife.com/article/reviews/pudding_panic_review)

*“Pudding Panic seems to have created a genre that has never been seen before on the App Store… A pat on the back for whoever came up with such a crazy and outlandish idea!”* --- 9 of 10 stars --[appgamer.net](http://appgamer.net)

*“If you're looking for a puzzle game that's fun, fast, and original, you'll eat up Pudding Panic. Its premise alone is a winner!”* – 4 of 4 stars --- [slidetoplay.com](http://www.slidetoplay.com/story/pudding-panic-review)

*“Super fun to play! … This game is sure to have something to make you smile!”* – 4,5 of 5 stars   
[148apps.com](http://www.148apps.com/reviews/pudding-panic-review)

*“A stunning piece of art… a spectacular look and feel… unique gameplay…for this low price Pudding Panic is a great buy!”* – 4,5 of 5 stars --- [appsafari.com](http://www.appsafari.com/games/16510/pudding-panic/)

*“Pudding Panic is by far the best!”* --- appsjp.com

**MEDIA / ONLINE**

**Official Website**: [www.TheGreatJitters.com](http://www.TheGreatJitters.com)

**Download English Presskit** [here](http://www.thegreatjitters.com/press/English_Presskit.zip): <http://www.thegreatjitters.com/press/English_Presskit.zip>

**Facebook**: [www.facebook.com/PuddingPanic](http://www.facebook.com/PuddingPanic)

**Twitter**: <http://twitter.com/#!/PuddingPanic>

**Download PC version:** <http://www.littleindie.net/jade.php?showpage=puddingpanic&language=en>

**iTunes (App Store) Link:** <http://itunes.apple.com/de/app/pudding-panic/id438513073?mt=8>

***kunst-stoff*** *is an independent game developer and producer based in Berlin, Germany. The company and was officially founded in 2008. In the meantime, kunst-stoff has grown into an award-winning game developer, receiving the honor of the German Developer Award in the category “Best Children’s Game 2010″ for its debut Nintendo DS game “Galaxy Racers”, published by Ubisoft in 2010. kunst-stoff also produces interactive exhibits for clients in the industrial and cultural fields and is active in the development of new technology. “The Great Jitters: PUDDING PANIC” is kunst-stoff’s first self-published game series.*

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